Online (Zoom)

World Symposium



Developing Future Game-Centered-Approach

September 26 (SAT), 2020 (2 hours)

12pm(GMT) *Please take the time difference into account when attending.

2pm(Spain), 9pm(Japan), 10pm(Australia), 8am(EST), 7am(CDT), 5am(PDT)

A game-centered approach (GCA) has become mainstream for teaching games. It is uniquely constructed in each country based on its own cultural context. So we would like to explore the GCA we are aiming for globally by asking game instruction researchers working in different countries around the world to present and share their real-life teaching via video. The symposium is open to anyone with an interest in game teaching. It's online and accessible from all over the world. We are creating a platform for research and practice online, creating a worldwide community! We look forward to your participation.

Moderators



Dr. Deborah Sheehv Dr. Karen Richardson (Bridgewater State University)

This is a two-hour symposium. Researchers from Spain, Australia, the United States and Japan will present about their Game units in Physical Education with video clips of typical game instruction. They will present about 15 minutes each. Each presentation will be followed by a brief Q&A session. Afterwards, the moderators will moderate the whole session and we will exchange opinions and identify the differences in teaching approaches and the strengths and weaknesses of them. We will then divide the participants into small groups for discussion based on the presentations and share the discussion to think about the new generation of game teaching.

Presenters



Dr.David Gutierrez Professor, Faculty of Education University of Castilla-La Mancha, Spain

Dr. David Gutierrez is professor of physical education teacher education in the Faculty of Education at Universidad de Castilla-La Mancha (Spain). His current research focus on training and professional development of physical-education teachers and model-based physical education, especially in Game Based Approaches and Sport Education Model. David is currently chair of the international board of the TGfU Special Interest Group, whose mission is to promote and support Game Based Approaches to teaching and



Dr. Shane Pill

Associated Professor: Physical Education and

Flinders University, Adelaide, Australia

Shane Pill (PhD. LMACHPER) research focusses on physical education and sport pedagogy, curriculum studies, and coach education/development. He is author of over 150 peer reviewed and scholarly publications, including the popular Play with Purpose resources and books on athlete-centred coaching, The Spectrum of Teaching Styles, and Perspectives on Game-Based Coaching. Shane is an award winning teacher and university educator, including the prestigious Australian Award for University Teaching.



Dr. Heidi R. Bohler

Associate Professor Department of Movement Science, Sport and Leisure Studies Westfield State University, MA, USA

Dr. Bohler is a professor at Westfield State University, Massachusetts, USA, where she teaches multiple undergraduate and graduate courses on Teaching Games for Understanding. She has conducted multiple invited presentations and professional development workshops across the globe on TGfU. She is committed to quality PE pedagogy for 21st Century learners



Dr. Naoki Suzuki

Associate Professor, Faculty of Education Tokyo Gakugei University, Tokyo, Japan

Dr. Suzuki focuses on research related to assessment and game-centered instruction in physical education. His research is grounded in a constructivist learning and has developed teaching approach that support player-centered learning. He has also been active in the implementation of ICT in PF. He chaired the conference committee of the 6th Game Sense Conference and successfully organized it.

Registration

Cost: Free Capacity: 100 people Deadline: September 15,2020