

news



Teaching Games for Understanding

TGfU SIG Newsletter

This is the January/February 2024 newsletter of the TGfU Special Interest Group (SIG) keeping you connected with the developments in our field. The TGfU SIG is a globally representative group of associations and individuals committed to the promotion and dissemination of scholarly inquiry around ways of knowing, learning, and teaching through game-based approaches (GBAs).

TGfU SIG Executive:

Jeroen Koekoek
Aspasia Dania
Linda Griffin
Ellen Gambles
Jesse Rhoades
Roberto Sanchez Gomez
Shane Pill
Naoki Suzuki

HAPPY NEW YEAR!



Gelukkig Nieuwjaar!

عام سعيد!

Frohes neues Jahr

नव वर्ष की शुभकामनाएँ

Godt nyttår!

¡Feliz Año Nuevo!

Un An Nou Fericit!

С Новым Годом!

Gott Nitti Nitti!

Urte berri on

Mutlu yıllar!

Heri njema ya mwaka mpvaa

새해 복 많이 받으세요

Szczęśliwego Nowego Roku!

புத்தாண்டு வாழ்த்துக்கள்

Ευτυχισμένο το νέο έτος!

hyvää uutta vuotta

Šťastný nový rok

Bonne Année

Buon anno

新年快乐

Bliadhna Mhath Ùr

Feliz Ano Novo!

明けましておめでとう!

Selamat Tahun Baru!

Featured pages TGfU website

[8th International TGfU Conference](#)

Get in touch

www.tgfu.info
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Next Major Events

AIESEP 2024 in Finland
Pre-Congress Event- 13th May 2024

TGfU Conference in Auckland
8-11 December 2024

Latest SIG Developments

Current Initiatives:

We are currently in the process of updating our website and considering ways to increase our reach within education around the world. At present we have been discussing and finalising the upcoming Member's Only Section of the website and exploring professional development opportunities.

We would love to hear from you if you wish to contribute to our guest blog spot. If you would be interested in sharing your research and/or practice, please contact Ellen at tgfu.info@gmail.com

8th International TGfU 2024 Conference in New Zealand



Venue: The University of Auckland, New Zealand

Date: 8-11th December 2024

Website: <https://tgfu2024.blogs.auckland.ac.nz/>

"Innovation, inspiration, and inclusion in games-based teaching and coaching"

Over the course of this conference, we will delve deep into the innovative strategies, technologies, and methodologies that harness the intrinsic power of the game-based approach to enhance learning, skill development, and games education. Our program features a diverse array of speakers, interactive workshops, panel discussions, and research presentations, offering you opportunities to explore the latest trends, share insights, and network with like-minded professionals. Our theme captures the idea that we want to explore the concept in a broad way, and create a vibrant and rich opportunity to share, discuss, and experience the latest research and practices by examining past developments in teaching and coaching.

Whether you are a teacher, a sports coach, a curriculum designer, or simply curious about the intersection of play and learning, this conference promises to be a platform for inspiration, collaboration, and the exchange of ideas. Join us as we unlock the full potential of game-based teaching and coaching in shaping the future of education and sports development.

The conference is targeted at three key audiences: teachers, coaches and academics. The academic programme will be held over 3.5 days, with options for delegates to present oral presentations, workshops, posters and symposia. During the event we intend running a one-day series of workshops for teachers on one day, and another series for coaches on another day. We currently have committees established to explore what the nature and content of these days may look like so stay tuned for more information.

The venue will utilize the facilities at the University of Auckland (City campus). We anticipate our new Sport and Recreation stadium will be completed in August 2024, and our conference will be the first major event to use this facility.

The TGfU SIG looks forward to working with the organizing committee at the University of Auckland and we will provide you with more details over the coming months.

Call for Abstracts is NOW OPEN- You can submit an oral, Practical Workshop and Poster presentations or symposium presentations. For full guidelines click the "call for abstract here" link in the orange box

[Call for Abstract Here](#)

Closes 31 May 2024

[Join the Mailing List](#)

REGISTRATION OPENS MAY 2024

AIESEP 2024



Venue: University of Jyväskylä, Finland

Date: May 13-17, 2024

Website: <https://www.jyu.fi/en/events/aiesep-2024>

The 2024 AIESEP International Conference provides an excellent opportunity to exchange information and ideas with colleagues from around the world.

Congress themes:

- Physical education teacher education, professional development
- Health teacher education, professional development
- Coach education, professional development
- Physical literacy, Health literacy
- Physical activity in children's and adolescents' life
- Physical activity interventions
- Pedagogy and didactics in physical education
- Physical activity supporting children's and adolescents' overall development

The TGfU SIG will be hosting a pre-congress program with practical sessions on the 13th May 2024. To register please go to the website link above. Our program is below:

The image is a promotional poster for the AIESEP Pre-Congress Program. The background is green and yellow. At the top left is the AIESEP logo. In the center, the text reads 'TEACHING GAMES FOR UNDERSTANDING' in large white letters, followed by 'SPECIAL INTEREST GROUP PRE-CONGRESS SEMINAR' in smaller white letters. Below this, it says 'MAY 13, 2024 FINLAND'. There are illustrations of a badminton shuttlecock, a soccer ball, a tennis racket, and a person playing tennis. At the bottom left is the TGfU logo. On the right side, there is a white box with a green border containing the program schedule. The schedule is as follows:

Time	Activity
9.00-9.30	Opening & Welcome, introduction to the TGfU SIG activities
9.30-11.00	Practical Session: The Four Square Game
11.00 - 11.30	Coffee Break
11.30 - 12.30	Practical Session:
12.30-13.00	Concluding Thoughts

At the bottom right of the poster is the TGfU logo again.

Social Media



The TGfU Sig introduced a guest blog in May 2019 where a guest blogger writes a website post: this can be about their research, any projects they are currently working on or any particular area of interest they may have in this field.

- **August 2023 blog** was by Sean Fullerton who discussed “Implementing a GBA-EForce Football”
- **September 2023 blog** was by Phil Kearney who discussed “Game-Based Approaches in Ireland: An interview with Master Adrian Byrne”.

To read these interesting contributions, check out <http://www.tgfu.info/blog>

We are currently looking for contributions to our guest blog for each month throughout 2024 and 2025. If you would be interested in sharing your research and/or practice, please contact Ellen at tgfu.info@gmail.com



With our aims of trying to increase our visibility and promotion of game-based approaches, the TGfU Sig has been wanting to engage with our community. We have become more active on our Twitter account, so please follow us and send us any interesting game-based approaches tweets.

Follow us: @TGfUInfo



You can add us as a friend:

<https://www.facebook.com/tgfu.teachinggamesforunderstanding>

Looking for more game-based approaches information on social media?

Check out: Nuevos modelos de enseñanza en Educación Física e iniciación deportiva (New approaches in Physical Education and sport pedagogy)

<https://www.facebook.com/nuevosmodeloseduccionfisica/>