

news



Teaching Games for
Understanding

TGfU SIG Newsletter

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Next Event

“Using Technologies to Promote Game-
Based Approaches: Specific Case Studies”
Webinar
23rd April 2022

Get in touch:

www.tgfu.info
tgfu.info@gmail.com
[@TGfUInfo](https://twitter.com/TGfUInfo)

This is the April 2022 newsletter of the TGfU Special Interest Group (SIG) keeping you connected with the developments in our field.

We are currently celebrating the 40th Anniversary of the publication of the Teaching Games for Understanding (TGfU) model. This year we have lots of exciting developments and events going on that we hope you can join in and show your support for games-based approaches (GBAs).

TGfU SIG Executive:

Linda Griffin
Jeroen Koekoek
David Gutierrez
Alan Ovens
Ellen Gambles
Jesse Rhoades
Roberto Sanchez Gomez
Shane Pill
Naoki Suzuki

Latest SIG Developments

Current Initiatives: We are in the process of reviewing our strategic plan and will be providing our community with updates shortly. Additionally, we are developing some awards and recognitions in honor of Joy Butler and Len Almond- a committee is currently finalising ideas.

Our primary focus is the 40th anniversary of TGfU. We hope you can continue joining us in celebrating this milestone!

PE Matters Article

Recently, members of the Executive Board wrote an article for the Association for PE (AfPE), PE Matters journal. This was published in the 2022 Spring Edition.

They outlined the TGfU model and pedagogical principles, discussed the history and developments of TGfU and provided insight into future avenues of progression in the field. They also included details of the 40th anniversary celebrations.

Authors: Ellen-Alyssa Gambles, Linda Griffin, Shane Pill, David Gutierrez, Alan Ovens and Jeroen Koekoek

Article available at: <http://www.tgfu.info/40th-anniversary.html>

AIESEP Connect

On Friday 25th February, Linda Griffin, David Gutierrez, Shane Pill and Ellen Gambles of the Executive Board, participated in the AIESEP Connect event.

They discussed the historical influences of Mauldon & Redfern (1969), Wade (1967) and Worthington (1974) on the formation of the TGfU model. They outlined the developments since the introduction of TGfU including the different games-based approaches/models and the establishment of the TGfU SIG. Finally, they provided details of the 40th Anniversary events.

The event was recorded and is available on the Playing With Research in Health and Physical Education podcast as well as on the AIESEP Website.

40th Anniversary Celebration

We are excited to announce that 2022 is the 40th anniversary of the publication of the Teaching Games for Understanding (TGfU) model by David Bunker and Rod Thorpe in 1982. To celebrate this milestone and the field of games-based approaches, the TGfU SIG will be hosting a variety of events and initiatives throughout the year.

Our 40th Anniversary calendar below showcases some of the events we will be hosting. Please note that some event dates are still to be confirmed and new events to be added, so please check out our 40th Anniversary Featured page and Twitter for the latest developments.

We hope our community can get involved and make this a momentous occasion.

APRIL

Guest blogger: Alexander Gil Arias
Special Blog: Launder (2001) Play Practice
Event: "Game-Based Approaches Globally" Symposium (8th)
Event: "Using Technologies to Promote Game-Based Approaches: Specific Case Studies" webinar (23rd)

MAY

Guest blogger: Stefan Konig et al.
Special Blog: Griffin, Mitchell, & Oslin (1997) Tactical Games Model
Event: Celebration of GBA articles
Event: "TGfU and The Spectrum of Teaching Styles" with Dr Brendan SueSee (10th)

JUNE

Guest blogger: Francesco Sgro
Special Blog: Deleplace (1966) AND Mahlo (1969)
Event: "Equity in GBAs" Webinar Series (dates TBC)

JULY

Guest Blogger: Kanae Haneishi and Professor Matsumoto
Special Blog: Bunker, Thorpe and Almond (1982, 83, 84, 86, 89) TGfU
Event: TBC- Interview with Rod Thorpe & David Bunker
Event: Global Lesson Study (date TBC)

AUGUST

Guest blogger: David Cooper and Barrie Gordon
Special Blog: Limited visibility and Country-Specific models/approaches
Event: TBC

SEPTEMBER

Guest blogger: Aspasia Dania
Event: Anniversary Video Project deadline for applications (1st)
Special Blog: Pill (2007) Play with Purpose
Event: TBC

OCTOBER

Guest blogger: Matt Dingwall
Special Blog: Gréhaigne (1997) Teaching and Learning Team Sports and Games
Event: TBC

NOVEMBER

Guest blogger: Naoki Suzuki
Special Blog: Rossi, Fry, McNeil and Tan (2007) Games Concept Approach
Event: Global Lesson Study (date TBC)
Event: "Questioning in GBAs" Webinar with Aspasia Dania (date TBC)

DECEMBER

Guest blogger: TGfU SIG Exec
Special Blog: Games Sense
Event: Completion of Video Project
Event: TBC

Guest Blogs and Special Blogs

Throughout 2022, we will be continuing our successful monthly guest blogs written by members of our community. We are keener than ever to showcase the amazing games-based approaches research and practice happening around the world. If you are interested in sharing your work, please contact Ellen at tgfu.info@gmail.com for more information.

We will also be hosting a special blog every month on each of the different games-based approaches/models. These will provide clear details about the approach/model including developments since their formation. If you are interested in contributing to these, please contact Ellen.

40th Anniversary Video Project

Our first major project is the 40th Anniversary Video Project. We would like to create a video with individuals around the world from our TGfU community celebrating the anniversary. This will be a collection of video clips, pictures and text carefully crafted together to produce a complete larger video sequence. This video will be displayed on our website and social media.

We encourage everyone to participate with short video clips and photos so please get involved!

Examples of what you could do:

1. **Wishing TGfU a happy anniversary**
2. **Extended Video (discussing TGfU and your practice/research)**
3. **Practical Examples**
4. **Email Tribute**

These are just a few starting suggestions of how you might like to join in but please don't feel limited by them. If you have any concerns or would like further clarification, please just drop us an email at the address below.

Key Requirements:

For your contributions to be included we need them to be standardized in the following formats

- **Picture files** should be **PNG or JPEG**
- **Video files** should be **MP4 or WMV**
- All files shared need to include **Participating group(s), Affiliation, Country** (*these will be included in the credits at the end of the video*) and **Contact Information**
 - E.g., Professor Linda Griffin (University of Massachusetts Amherst, USA), PETE Students (University of Sunderland, UK), Year 3 pupils (Thornton Elementary School, USA), Sunderland Spartans (University of Sunderland, UK)
- Please ensure you have **copyright permission** and **permission from participants to photograph/film**

IMPORTANT – to allow time for video editing the deadline for entries is ***1st September 2022***.

For full details visit <http://www.tgfu.info/40th-anniversary.html>

If you have any issues or questions regarding the key requirements or ideas for photos/videos, please contact Ellen at tgfu.info@gmail.com to discuss.

40th Anniversary Webinars

During 2022, we are hosting a series of webinars discussing a wide range of games-based approaches topics. Our aim is to have an event every month from February to December. For more information and to view all our recorded webinars visit <http://www.tgfu.info/40th-anniversary-webinars.html>

In February/March, we had our first series on “Assessing in GBAs”. This 5-part webinar series provided an opportunity to understand learning assessment in Game-Based Approaches and to apply it to new practices and research. The main presenters were Dr. Naoki Suzuki (Associate Professor, Tokyo Gakugei University, Japan), Dr. Steve Mitchell (Professor, Kent State University, USA) and Dr. Karen Richardson (Professor, Bridgewater State University, USA). Guest Speakers included Teng Tse Sheng (Master Teacher, Physical Education and Sports Teacher Academy, Singapore) and Mr. Takuya Fujimoto (PE Teacher, Masago Elementary school, Japan). This was a successful event with attendees from countries such as Turkey, Greece, Indonesia, UK, Singapore, Botswana, Macau, USA, Portugal, Oman, Columbia, Italy, Japan, Philippines, Hong Kong, Malaysia, Brazil and Spain.

Upcoming Webinar Events

April (23rd)

"Using Technologies to Promote Game-Based Approaches: Specific Case Studies" Webinar

Speakers: Dr Naoki Suzuki (Associate Professor, Tokyo Gakugei University, Japan), Assistant Professor. Koji Ishii (Utsunomiya University, Japan), Mr. Hiroyuki Ono (Murakami Elementary School, Japan) and Mr. Takuya Fujimoto (Masago Elementary School, Japan)

May (10th)

“TGfU and The Spectrum of Teaching Styles” Webinar

Speaker: Dr Brendan SueSee (University of Southern Queensland, Australia)

June (dates TBC)

"Equity in GBAs" Webinar Series

Speakers: TBC

July (date TBC)

“Global Lesson Study”

Speakers: Dr Naoki Suzuki (Associate Professor, Tokyo Gakugei University, Japan) and Mr. Yasutaka Abe (Minami-nakanoyama Elementary School, Japan)

August- Event TBC

November (dates TBC)

"Questioning in GBAs" Webinar

Speaker: Dr Aspasia Dania (Assistant Professor, National and Kapodistrian University of Athens, Greece)

“Global Lesson Study”

Speakers: Dr Naoki Suzuki (Associate Professor, Tokyo Gakugei University, Japan) and Mr. Kentaro Kubo (Setagaya Elementary School attached to Tokyo Gakugei University, Japan)

December- Event TBC

Social Media



The TGfU Sig have a monthly blog introduced in May 2019. Each month we have a guest blogger who writes a post: this can be about their research, any projects they are currently working on or any particular area of interest they may have in this field.

- **February 2021 blog** was by Jennie Petersen about “Action research with youth in recreational programs: Making the case for TGfU”.
- **March 2021 blog** was by Ross Ensor about “Implementing a Game Sense Approach with young academy football players in England”.
- **April 2022 blog** was by Alexander Gil Arias about “TGfU and student motivation in Physical Education”.

To read these interesting contributions, check out <http://www.tgfu.info/blog>

Our 40th Anniversary Special blogs discuss a variety of different models/approaches within the GBAs field.

- **January 2022** was by Ellen-Alyssa Gambles about “Mauldon and Redfern’s (1969) New Approach”.
- **February 2022** was by Shane Pill and Ellen-Alyssa Gambles about “Coaching for Understanding- Wade (1967) and Worthington (1974)”.
- **March 2022** was by Shane Pill about “Horst Wein: Developing Game Intelligence”.

To read these interesting contributions, check out <http://www.tgfu.info/special-blogs>



With our aims of trying to increase our visibility and promotion of games-based approaches, the TGfU Sig has been wanting to engage with our community. We have become more active on our Twitter account, so please follow us and send us any interesting games-based approaches tweets.

Follow us: @TGfUInfo



You can add us as a friend:

<https://www.facebook.com/tgfu.teachinggamesforunderstanding>

Looking for more games-based approaches information on social media?

Check out: Nuevos modelos de enseñanza en Educación Física e iniciación deportiva (New approaches in Physical Education and sport pedagogy)

<https://www.facebook.com/nuevosmodeloseduccionfisica/>