



AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## “The Joy in Inventing Games” Webinar

The Inventing Games model was developed by Dr Joy Butler to provide a framework for teachers who are keen to use the IG approach to teach students the inherent qualities of games. Not only does the IG experience result in a better understanding of game structures and game play, students also learn about self and others (Butler, 2016). As an offshoot of Teaching Games for Understanding, the IG approach shares similar pedagogical principles (tactical complexities, modification through representation, exaggeration and adaptation). But the focus on SEL and 21 Century Competencies made the IG Model an attractive teaching strategy to teach students through games. In this webinar, the presenter will share how he has adapted the IG model to teach a class of 12 year-olds to invent their own games, his observations on student learning, and why he feels strongly that IG should be in all PE curriculum.



**Mr Teng Tse Sheng** is a Master Teacher at the Physical Education and Sports Teacher Academy (PESTA), Ministry of Education, Singapore. A school teacher for 10 years before joining PESTA, Teng currently supports the professional development of in-service PE teachers through the conduct of workshops and collaborating with them in action research. He has conducted several workshops on Game-Based Approach and has shared his research at several local and overseas conferences. Teng’s current research interest is in the area of Inventing Games. He is currently the IAB representative for Singapore.

**Date:** 29<sup>th</sup> October 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST), 10pm (AEST)

**Cost:** Free

**Capacity:** 100 people

**REGISTER at:** <https://forms.gle/Br5SRPWvG8DRrdWc9>