
news



Teaching Games for
Understanding

TGfU SIG Newsletter

Welcome from the TGfU Sig Executive Board.

Chair Elect/Chair- Professor Linda Griffin

Past Chair and IAB Chair- Dr David Gutierrez

Past Chair/Co-opted member- Dr Alan Ovens

Secretary- Dr Daniel Memmert

Treasurer- Dr Heidi Bohler

Communications Team- Dr Jesse Rhoades, Ellen-Alyssa Gambles (Administration) and Dr Roberto Sanchez

Message from the Sig

Hello

We hope you and your family are well.

With our current global situation, many people across the world have been struggling due to illness, changes in work life, changes in family and home life and much more. We would like to take this opportunity to thank all of the key workers across the globe for their continued commitment to helping others and ensuring that we are healthy and safe.

We would also like to take this opportunity to thank you for taking on and managing all of these new changes in your life. Many of you have been creating online learning programmes and maintaining communication with your students and institutions- we would like to thank you for your efforts and your important role in keeping children and students healthy in every sense of the word. We have a new project called TGfU at home (detailed later in this newsletter) which may provide you with inspiration when teaching your students, so please check it out and share.

Everyone is playing their part in this difficult situation so please keep going and continuing to support one another. By sticking together and helping each other we can get through this. During this ongoing time, please make sure you take moments for yourself and focus on your mental and physical health.

We wish you and your families the very best.

Stay mighty!

TGfU Sig

Upcoming Events

7th International Teaching Games for Understanding Conference

Venue: University of Worcester, England

Following the latest news about COVID-19 and HM Government's advice, we have decided to postpone the conference for approximately 12 months.

At this time, we are unable to provide an exact date for when the conference will be held, as the organising committee do not have access to the facilities and booking information.

If you have already registered and/or presenting at the conference, you will have received an email outlining your options for what you can do. If you have not received an email, please contact TGfU2020@worc.ac.uk

We will provide updates and further information when we can. For the latest news and events follow us on our social media handles detailed at the end of this newsletter.

Thank you for your continued patience and we apologise for any inconveniences caused.



#TGfU_athome

With many people having to remain at home during this time and children unable to access HPE at school and extra-curricular activities; we have created a new project called TGfU_athome. The objective is to help keep people physically and mentally active, through super small sided games that could be played at home. [Video examples can be found on our website homepage.](#)

We are asking our community to create short videos (less than 5 minutes) maintaining key TGfU/ECD elements:

- "Playable" games: games that do not have great technical limitations and that allow the student to really play from the beginning.
- The game must be, above all, a problem, which highlights the component of decision-making above the motor difficulty.
- Game + reflect + Game. Once the kids have experienced the game and understands its rules, ask guided discovery questions that focus their thinking to solve the different problems that occur during the game, both defensive and offensive, on and off the ball.

We will also have to overcome the **spatial and equipment limitations**, having a **very small number of players**, and possibly of **different ages and skill level**. You will have to do it with **high doses of creativity and UNDERSTANDING**.

We propose the following scheme for the video:

- Presentation: name of the game
- Explanation of the basic rules of the game (the secondary ones can remain unexplained, they can either be intuited when watching the video or they are left for the players to agree on, which is also very educational)
- Questions for guided discovery
- Possible modifications for
- Use other spaces or materials
- Players with different skill levels

Share on: YouTube, Twitter or Instagram including the tag #TGfU_athome in the title.

OR send the video to: TGfUathome@gmail.com.

Ongoing Projects

TGfU Video Project

The TGfU SIG are working on expanding the TGfU model, aiming to reach as many professionals as possible with the highest pedagogical quality content. Within this goal we have started a project called TGfU Video Tutorial Library. We believe that in the age of YouTube and self-learning, video tutorials as small audio-visual didactic "pills" can have a great impact and diffusion.

There are already an incredible number of examples online, with varying degrees of quality and some without any kind of assessment, categorization or filter. Therefore, we propose: create a video tutorial library with quality videos, sorted and classified by experts.



We are looking for contributions from Teacher training programmes and practitioners.

For more information: <https://tgfuinfo.weebly.com/video-project-proposal.html>

TGfU Website Research Publication

The TGfU Sig are inviting you to contribute to our **academic review of TGfU articles** published on our website. Our aim is to increase our visibility and promote games-based approaches to the wider community. We are looking for individuals who are willing to contribute to our TGfU Articles section by writing a review of a current (or past) TGfU article summarising the research and highlighting the contribution the research has made to the body of TGfU literature.

What's in it for you? You will be a published author on the review which will be published on our site and promoted through out social media platforms. Your article will be peer reviewed by on the TGfU SIG executive who will provide you with suitable feedback if required.

Review requirements:

- Approximately half to full A4 page review on the chosen article.
- Aims off the research summarised
- Contribution to the TGfU literature highlighted.
- Your contact information/social media handles so people could contact you if they wanted further information.

For more information: <https://tgfuinfo.weebly.com/articles.html>

For an example: <https://tgfuinfo.weebly.com/a-comparison-of-the-effectiveness-of-two-approaches-to-teaching-games.html>

Social Media

The TGfU Sig have a monthly blog introduced in May 2019. Each month we have a guest blogger who writes a post: this can be about their research, any projects they are currently working on or any particular area of interest they may have in this field.



<https://tgfuinfo.weebly.com/blog>

February 2020 blog was by PE teacher, Balbinder Singh about "Reinventing the Game for Teaching in Physical Education (PE)."

March 2020 blog was by Editor of Rugby Coach Weekly, Dan Cottrell about "Why do Game Sense coaches get it so wrong when they could be getting it so right."

April 2020 blog was about "#TGfU_athome"

We are always looking for new contributions, if you are interested please contact us via email or twitter.



With our aims of trying to increase our visibility and promotion of games-based approaches, the TGfU Sig has been wanting to engage with our community. We have become more active on our Twitter account, so please follow us and send us any interesting games-based approaches tweets.

Follow us: @TGfUInfo



Looking for more games-based approaches information on social media?

Check out: Nuevos modelos de enseñanza en Educación Física e iniciación deportiva (New approaches in Physical Education and sport pedagogy)

<https://www.facebook.com/nuevosmodeloseduccionfisica/>

Membership

We would like to remind all members to ensure their membership is current and up to date. Please can you ensure that we have the correct contact details for you.

If you would like to **renew your membership or upgrade to our TGfU Sig Governance Membership package** please follow the link below to see the benefits:

<https://tgfuinfo.weebly.com/become-a-member.html>



Contact Us



TGfU.info@gmail.com



@TGfUInfo



<http://www.tgfu.info/>