



# ***TGfU SIG 40<sup>th</sup> Anniversary Webinar Series***

## **“Equity in GBAs” Webinar Series**

This webinar series is an opportunity to learn about current topics within equality, diversity and inclusion and their application within Game-Based Approaches' contexts. The speakers will present new practices and research within four lectures. We encourage you to view all of them because they can be interconnected through an intersectional lens.

**All webinars are FREE and have a maximum capacity of 100**

### **Webinar 1: Games teaching for mixed genders and inclusive education**

**Speakers:** Dr Diana Fox, Dr. Naoki Suzuki and Dr Timothy Davis

**Date:** 4<sup>th</sup> June 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)

### **Webinar 2: Game teaching for groups of diverse skill levels and ages**

**Speaker:** Dr. Bianca Couto de Aguiar

**Date:** 13<sup>th</sup> June 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)

### **Webinar 3: Games Sense Approach and a cultural interface**

**Speakers:** Dr. Shane Pill, Dr John Williams and Dr Michael Davies

**Date:** 23<sup>rd</sup> June 2022

**Time:** 6am (EDT), 11am (UK-BST), 7pm (JST), 8pm (AEST)

### **Webinar 4: Promoting Justice, Equity, Diversity, and Inclusion (JEDI) through GBA in PE – Practical Implication**

**Speakers:** Dr. Kanae Haneishi, Mr. Teng Tse Sheng, Dr. Bruce Nkala,  
Dr. Corey Boyd and Dr. Linda Griffin

**Date:** 25<sup>th</sup> June 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)

**REGISTER NOW:** <https://forms.gle/TsfQkBxVNJBTRCZ6>



AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## Games teaching for mixed genders and inclusive education

This webinar will be presented by Dr Diana Fox (Bridgewater State University, USA), Dr. Naoki Suzuki (Tokyo Gakugei University, Japan) and Dr. Timothy Davis (State University of New York at Cortland, USA). The content consists of three parts:

- 1) Framing Gender and Games Teaching: A theoretical lens
- 2) Practices of Gender-mixed format in Game teaching
- 3) Practices of inclusive education in Game teaching

*This webinar, is the 1<sup>st</sup> in a series of four as part of "Equity In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Diana J. Fox is a decolonial feminist scholar-activist and documentary film producer. She is professor of Anthropology and Department Chair at Bridgewater State University. Her central research methodology centers around collaborative partnerships to achieve liberatory community goals around the rights of women, girls, and gender and sexually diverse populations. She is the recipient of four Fulbright scholarships, two Wenner-Gren Anthropological Foundation grants as well as other grants, awards and honors. She has published numerous books and articles, and is a frequent speaker at conferences, and other public venues.

Dr. Naoki Suzuki is an Associate Professor at Tokyo Gakugei University. He has an interest in teaching and researching Physical Education and Teacher Training and is challenging to incorporate the ICT into PE based on his previous research. He developed the distance learning and application for PE and positively implemented them on games curriculum. Dr. Suzuki has made a platform for sharing information related to a wide range of Game-Based Approaches (GBAs) for teachers, researchers, coaches and other practitioners. He has organized seminar and lectures for GBAs in Japan and is working to broaden the concepts of GBAs.



Dr Timothy Davis is an Associate Professor at State University of Cortland. He has been teaching in the field of Adapted Physical Education for over twenty years. He teaches a variety of undergraduate and graduate courses such as Adapted Physical Activity and Sport, Motor Development, Instructional Strategies in APE and Inclusive Outdoor Education. Tim teaches weekend workshops in Adapted Physical Education and started Project LEAPE (Leadership in Education and Adapted Physical Education) – a leadership course involving undergraduate students in service learning community projects addressing the needs of individuals with disabilities.

**Date:** 4<sup>th</sup> June 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)

**Cost:** Free

**Capacity:** 100 people

## Game teaching for groups of diverse skill levels and ages

This webinar will be presented by Dr Bianca Couto de Aguiar at the University of Coimbra, Portugal. Game-Based Approaches (GBAs) are inquiry-based, student-centred approaches that use games to develop students' understanding and ability to solve problems. Working with students on a strength-based manner is crucial to foster learning and equity. Therefore, the objective is to understand how GBAs can be implemented to groups of diverse skill levels and ages.

*This webinar, is the 2<sup>nd</sup> in a series of four as part of "Equity In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Dr. Bianca de Aguiar is a researcher at University of Coimbra, Portugal. She holds a PhD (Canterbury University, NZ), Bachelor's and Master's degrees (University of Coimbra, PT). Prior to completing her PhD in 2019, she was a Physical Education in Portugal. Recently, she has worked as a Research Fellow for the Japan Society for the Promotion of Science (JSPS), conducting her research on the impact of mega sport events on undergraduate students' beliefs about coaching at Waseda University, Japan.

Bianca's research focus is on contemporary developments in Physical Education and Sport-related pedagogy, and on teacher/coach development, having presented and published on these topics. Dr. Bianca has been an invited speaker, and an author of book chapters on Game-Based Approaches (GBAs).

**Date:** 13<sup>th</sup> June 2022

**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)

**Cost:** Free

**Capacity:** 100 people



AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## Games Sense Approach and a cultural interface

This webinar, presented by Dr. Shane Pill (Associate Professor, Flinders University, Australia), Dr John Williams (Assistant Professor, University of Canberra, Australia) and Dr Michael Davies (Lecturer, University of Canberra, Australia). In this webinar, they will discuss two different five-week Games and Sport units of work where they examined how a GBA in PE could be used to implement a cultural interface. The purpose of both projects included addressing the Australian Curriculum's Cross-curriculum Priority: Aboriginal and Torres Strait Islander Histories and Cultures requirement in PE using a Game Sense approach (Australian Curriculum, Assessment and Reporting Authority, 2020). They suggest that these projects 'bring to life' Whatman and Meston's (2016) suggestion that traditional Indigenous games, when taught with authenticity and educative meaning, provide opportunity for PE teachers to educate technical and tactical games skills, and cultural sensitivity to de-colonise the PE curriculum (Pill et al., 2021).

*This webinar, is the 3<sup>rd</sup> in a series of four as part of "Equity In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Dr. Shane Pill is an Associate Professor at Flinders University, Australia. He is the Australian TGfU IAB representative and TGfU SIG Leadership Fellow. A former HPE teacher of 18 years, since 2016 he teaches and researches in physical education, sport coaching and development, pedagogy and curriculum studies. Shane has published extensively, with both empirical work and scholarly explanations. He is author of the popular Play with Purpose series of resources, as well as books published by Routledge on Athlete-Centred Coaching, Game-based Coaching, The Spectrum of Teaching Styles in PE, and The Spectrum of Sport Coaching Styles

Dr. John Williams is an Assistant Professor at the University of Canberra, Australia. Prior to moving to Australia in 2009, he was a lecturer and senior lecturer in sports coaching at tertiary colleges of further and higher education for 15 years, following five years employment as a sports development officer at the outset of his career. His research interests include Decolonizing the Australian physical education curriculum, Aboriginal and Torres Strait Islander perspectives in physical education and school sport and Racialization in physical education and school sport.



Dr Michael Davies is a Lecturer at the University of Canberra, Australia. As an early career researcher, Michael's research experience includes outputs in the Spectrum of Teaching Styles and the Game-Sense Approach in Physical Education, Aboriginal sports pedagogy, Relationships and Sexuality Education and Sport and Exercise Science. In practice, Dr Davies brings 9 years' experience of teacher and practitioner education in Physical Education and Sport and Exercise Science. Currently, Michael is a University of Canberra teacher educator for the Bachelor of Primary and Secondary degrees in Health and Physical Education.

**Date:** 23<sup>rd</sup> June 2022

**Time:** 6am (EDT), 11am (UK-BST), 7pm (JST), 8pm (AEST)

**Cost:** Free

**Capacity:** 100 people



AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## Promoting Justice, Equity, Diversity, and Inclusion (JEDI) through GBA in PE – Practical Implication

This webinar is presented by Kanae Haneishi (Valley City State University, USA), Teng Tse Sheng (PE and Sport Teacher Academy, Singapore), Bruce Nkala (ShIPLEY School, USA), Korey Boyd (Springfield College, USA) and Linda Griffin (University of Massachusetts Amherst, USA). They will provide a brief introduction of why GBAs can be effective to teach JEDI using Butler's (2016) Democracy in Action and a Social Justice Education framework (Hackman, 2005), followed by examples of how games can be modified and how questions/critical dialogue can be facilitated by a teacher during a JEDI in GBA lesson.

*This webinar, is the concluding webinar in a series of four as part of "Equity In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*

Dr. Haneishi is currently the Associate Professor of Kinesiology & Human Performance at Valley City State University & the TGfU IAB USA representative. She has published/presented about GBA on various perspectives at national & international conferences such as TGfU, NAKHE, AIESEP, IWG, SHAPE America, & IAPESGW.



Mr. Teng Tse Sheng joined the Physical Education & Sports Teacher Academy (PESTA) in 2012 & appointed as a PE Master Teacher in 2016. He has conducted several workshops on GBA & shared his research at several local and overseas conferences. Also he is the TGfU IAB representative for Singapore.

Dr. Nkala is the Director of PE & Pre-K to 12 Department Chair at the ShIPLEY School. He also serves as a Diversity, Equity & Inclusion coordinator at ShIPLEY & mentor to Students & Staff. He is the Botswana TGfU IAB representative. He specializes in teaching Invasion Games using TGfU in both Elementary school and Middle school.



Dr. Boyd is an Assistant Professor in the School of PE, Performance & Sport Leadership at Springfield College. He teaches Secondary method undergraduate & graduate courses in the PETE initial leisure program. His work focuses on evidence-based teaching practices in PE that works toward achieving racial equity & cultural relevancy in PE pedagogy.

Dr. Griffin is a professor of sport pedagogy in the College of Education at the University of Massachusetts Amherst. She is currently Chair of the TGfU SIG Executive Board. Her area of research & scholarly interests over the past 30 years have focused on a games-based approach to teaching and learning sport-related games.



**Date:** 25<sup>th</sup> June 2022  
**Time:** 8am (EDT), 1pm (UK-BST), 9pm (JST)  
**Cost:** Free      **Capacity:** 100 people