



# ***TGfU SIG 40<sup>th</sup> Anniversary Webinar Series***

## **“Assessing in GBAs” Webinar Series**

This webinar series is an opportunity to understand learning assessment in Game-Based Approaches and to apply it to new practices and research. The webinars consist of four lectures and one seminar, and you are encouraged to attend all of them because they are closely related to each other.

**All webinars are FREE and have a maximum capacity of 100**

### **Webinar 1: Framework of Learning Assessment in GBAs**

**Speaker:** Dr. Naoki Suzuki

**Date:** 19<sup>th</sup> February 2022

**Time:** 1:00pm (UTC): 8:00am (EST),  
10:00pm (JST)

### **Webinar 2: Achievements and Challenges of Game Performance Assessment Instrument (GPAI)**

**Speaker:** Dr. Steve Mitchell

**Date:** 26<sup>th</sup> February 2022

**Time:** 1:00pm (UTC): 8:00am (EST),  
10:00pm (JST)

### **Webinar 3: Game Contribution Assessment Instrument (GCAI) as a Comprehensive Assessment for GBAs**

**Speaker:** Dr. Naoki Suzuki

**Date:** 5<sup>th</sup> March 2022

**Time:** 1:00pm (UTC): 8:00am (EST),  
10:00pm (JST)

### **Webinar 4: Assessing Tactical Decision-making Competency in Game Play**

**Speaker:** Dr. Karen Richardson

**Date:** 12<sup>th</sup> March 2022

**Time:** 1:00pm (UTC): 8:00am (EST),  
10:00pm (JST)

### **Webinar 5: Thinking about Future Assessment**

**Speakers:** Dr. Naoki Suzuki, Dr. Steve Mitchell and Dr. Karen Richardson

**Guest Speakers:** PE teachers

**Date:** 19<sup>th</sup> March 2022

**Time:** 1:00pm (UTC): 9:00am (EDT), 10:00pm (JST)

**REGISTER NOW:** <https://forms.gle/Q6CN3YGxx8AdxVET6>



AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## Framework of Learning Assessment in Games Based Approaches (GBAs)

This webinar, presented by Dr. Naoki Suzuki, Associate Professor at Tokyo Gakugei University in Japan, will introduce the basic concept of GBAs, the framework of assessment and its significance in GBAs. The question of "What is assessment?" will be clarified, and a "foundation for thinking about assessment" will be formed.

*This webinar, is the 1<sup>st</sup> in a series of five as part of "Assessing In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Dr. Naoki Suzuki completed his Ph.D. in 2007 on researching PE assessment at Tokyo Gakugei University in Japan. Prior to becoming a professor in 2004, he was an elementary school teacher for 9 years. He has an interest in teaching and researching Physical Education and Teacher Training and is challenging to incorporate the ICT into PE based on his previous research. He developed the distance learning and application for PE and positively implemented them on games curriculum.

Dr, Suzuki has made a platform for sharing information related to a wide range of Game-Based Approaches (GBAs) for teachers, researchers, coaches and other practitioners. He has organized seminar and lectures for Game-Based Approaches in Japan and is working to broaden the concepts of GBAs.

**Date:** 19<sup>th</sup> February 2022

**Time:** 1:00pm (UTC): 8:00am (EST), 10:00pm (JST)

**Cost:** Free

**Capacity:** 100 people

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AIESEP Special Interest Group

# TGfU SIG 40<sup>th</sup> Anniversary Webinar Series

## Achievements and Challenges of Game Performance Assessment Instrument (GPAI)

This webinar will be presented by Dr. Steve Mitchell, Professor at Kent State University, USA. The Game Performance Assessment Instrument (GPAI), a representative assessment tool in GBAs, will be explained and its specifics will be introduced. The objective is to be able to understand the achievements and challenges of GPAI.

*This webinar, is the 2<sup>nd</sup> in a series of five as part of "Assessing In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Steve Mitchell has been at Kent State University in Ohio since 1992. He is the Associate Dean for Administrative Affairs and Graduate Education in the College of Education, Health and Human Services, and a Professor in PETE. Steve holds a PhD (Syracuse University), and Bachelor's and Master's degrees (Loughborough University, UK). He has authored numerous articles and book chapters related to standards-based teaching in PE, and has co-authored four textbooks, including two related to TGfU within public school PE, with one now into its 4th edition. Steve is a past-president of the Ohio

Association for Health, PE, Recreation & Dance (OAHPERD), where his efforts led to a mandatory standards-based PE assessment system in Ohio. Recently, he has been a member of the SHAPE America Board of Directors and a member of the Board of Examiners of the Council for the Accreditation of Educator Preparation (CAEP).

**Date:** 26<sup>th</sup> February 2022

**Time:** 1:00pm (UTC): 8:00am (EST), 10:00pm (JST)

**Cost:** Free

**Capacity:** 100 people

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## Game Contribution Assessment Instrument (GCAI) as a Comprehensive Assessment for GBAs

This webinar, presented by Dr. Naoki Suzuki, Associate Professor at Tokyo Gakugei University in Japan. The Game Contribution Assessment Instrument (GCAI) will be introduced as a comprehensive alternative to game performance assessment Instrument.

*This webinar, is the 3<sup>rd</sup> in a series of five as part of “Assessing In GBAs” which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Dr. Naoki Suzuki completed his Ph.D. in 2007 on researching PE assessment at Tokyo Gakugei University in Japan. Prior to becoming a professor in 2004, he was an elementary school teacher for 9 years. He has an interest in teaching and researching Physical Education and Teacher Training and is challenging to incorporate the ICT into PE based on his previous research. He developed the distance learning and application for PE and positively implemented them on games curriculum.

Dr, Suzuki has made a platform for sharing information related to a wide range of Game-Based Approaches (GBAs) for teachers, researchers, coaches and other practitioners. He has organized seminar and lectures for Game-Based Approaches in Japan and is working to broaden the concepts of GBAs.

**Date:** 5<sup>th</sup> March 2022

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**Cost:** Free

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## Assessing Tactical Decision-making Competency in Game Play

This webinar, presented by Dr. Karen Richardson, Professor at Bridgewater State University, USA. In GBAs, a player's tactical understanding is important. Therefore, a tool for assessing tactical understanding will be introduced. The objective is to understand the specifics of the method, its achievements, and challenges.

*This webinar, is the 4<sup>th</sup> in a series of five as part of "Assessing In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



Karen Richardson has been a faculty member at Bridgewater State University since 2003. She is the Chair of the Health and Kinesiology Department in the College of Education and Health Sciences, and a Professor in PETE. Karen has an Ed.D (University of Massachusetts Amherst), a master's degree (Indiana State University), and a bachelor's degree (Springfield College). She has been an active leader in faculty development working with colleagues to research the impact of student-faculty partnerships on improving the teaching effectiveness of college faculty.

She served as the director of the New Teacher Partnership, a program that supports teacher development during the induction years. Karen has published and presented research on TGfU; lesson study; technology in PE; and the development of tactical decision-making competence in gameplay.

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**Cost:** Free

**Capacity:** 100 people

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## Thinking about Future Assessment

This webinar will be hosted by Dr. Naoki Suzuki, Dr. Steve Mitchell and Dr. Karen Richardson. Several PE teachers have been invited as guest speakers to contribute their experiences and perspectives.

After the PE teachers have introduced their practical cases, attendees will be divided into small discussion groups.

The objective is to discuss how assessment should be conducted in the future. It is also intended to form a network of participants and a foundation for sharing and developing assessment practices.

*This webinar, is the concluding seminar in a series of five as part of "Assessing In GBAs" which are being released for the TGfU 40<sup>th</sup> Anniversary Year.*



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